

Boule de Neige

Un jeux actif

Vive le vent

Vive le vent
Vive le vent
Vive le vent d'hiver
Qui s'en va sifflant soufflant
Dans les grands sapins verts

Oh!
Vive le temps
Vive le temps
Vive le temps d'hiver
Boule de neige et jour de l'an
Et bonne année grand-mère

This game can be played inside or outside.

Equipment:

- 5-10 fluff balls or scrunched up pieces of paper for the 'snowballs'

How to Play:

- one student is *Vent* (Wind)
- one student is *Boule de neige* (Snowball)
- rest of students, *Sapins* (Trees) stand in a large circle - two arm lengths away from each other

Sapins sing **Vive le vent**

- Vent runs around the circle going in and out of the spaces between Sapins
- Sapins gently sway forward and backward *but not side to side*
- Boule de neige must stay in the centre of the circle with the supply of 'snowballs' (a hoop or marking circle could help to keep Boule de neige from running out of the centre of the area toward the Sapins)
- during the song, Boule de neige tries to hit Vent with a 'snowball'

if Vent accidentally touches a Sapin

- they trade places – Sapin becomes Vent running around the circle.

If Wind is hit with a snowball:

- Boule de neige becomes Vent
- old Vent becomes a Sapin
- a new Boule de neige is selected.

if Wind is not hit with a snowball:

- as soon as words *Boule de neige* are sung, Vent and Sapins must freeze
- Boule de neige has one more opportunity to hit Vent before the song ends
- **if Vent is hit**, Boule de neige becomes the next Wind
- **if Vent is not hit**, new players are chosen for both roles
- the 'snowballs' are returned to the centre of the circle and the game begins again.

Rules:

- Vent must be hit below the shoulders and never on the head or face
- on the words **Boule de neige**, Vent may not deliberately step behind a Sapin - at least half Vent's body must be visible

